

Lab Listings[©]

Glossary and Guide to Descriptions

CEL: A clear plastic sheet on which an image has been inked or copied and then painted. Finished cels are placed over a background and photographed in sequence to create the illusion of motion.

BACKGROUND: A piece of artwork, usually a painting, over which the cels are placed to be photographed, and which serves as the setting for the action.

SET-UP: The combination of a cel or cels with a background. May also include additional elements from the scene, such as overlays or special effects.

OVERLAY: A portion of a scene, generally a foreground element, laid over the action to create the illusion of depth.

KEY OR MATCHING: Cels, backgrounds, and other elements, such as overlays or effects, that appeared together in the final, released version of a film.

MASTER BACKGROUND: A background used in the final, released version of a film.

STUDIO OR ART PROPS BACKGROUND: A background painting created by studio artists for publicity or display purposes. Disney, for most of their history, has maintained an Art Props Department to prepare special materials.

GICLEE BACKGROUND: (zhi-clā´) A fine-line, high quality custom ink jet print.

CLASSICefx[®]: For more than two decades we've been refining the skills to restore animation art from every era and studio. We're proud so many of animation's great artisans have shared with us the techniques they employed in the making of the classic films. Everything from hand-crafted shadows, stars, and speed effects to that elusive and magical pixie dust is our gift to each image we adorn, as indicated in the catalog.

DISNEYLAND SET-UP: In the 1950s, 1960s, and early 1970s, animation art was sold at Disneyland, primarily in a small Tomorrowland exhibit called The Art Corner. The art was pre-*pared* at the studio using production cels, trimmed in size, and backed by color cards or printed backgrounds. These **Litho or lithograph Backgrounds** were reproductions of production backgrounds from Disney films and did not necessarily match the cels with which they were sold. The set-ups were sold in mats with distinctive gold **Art Corner labels** on the rear.

COURVOISIER SET-UP: Courvoisier Galleries[®] of San Francisco represented Disney animation art from 1937 through 1946, selling and distributing production Disney cels and other art in specially prepared set-ups, which included custom backgrounds, certificates, and hand-lettered mats. Courvoisier Galleries is now a service mark of S/R Labs.

BRIDGE ANIMATION: Animation produced to bridge or tie together shorter segments into a longer film.

ORIGINAL ART PROGRAM: A department at the Disney studio established in 1972 to prepare and distribute animation and animation-related art, later called Disney Art Editions.

DRAWING: Several kinds of drawings are done during the production of an animated film. Most common is the **Animation Drawing** of the character in sequence to create the illusion of movement. Others include **Story Sketches**, to establish direction and narrative flow; **Concept Sketches** to work out design, atmosphere, or other elements; layouts, which establish background and staging; and many kinds of studies, such as character, action, and costume.

COLOR MODEL: A preliminary cel created for the purpose of working out color styling.

MODEL SHEET: A sheet of drawings of a character or characters, showing construction, relative size, or how they appear in various poses, used as reference by the animator.

DYE TRANSFER: A high-quality reproduction of a key scene from any of several Disney movies, prepared for many years for presentation to special studio guests.

PRODUCTION: Artwork actually used in the final, released version of a film; not a reproduction or art produced for such purposes as publicity or display.

PRE-PRODUCTION: Artwork created in the developmental stages of a film.

TRIMMED: An image from which the excess cel material has been trimmed to the character line, usually affixed to a background, often seen in Courvoisier and Art Props set-ups.

12-FIELD: Standard cel size of approximately 12 1/2" wide by 10 1/2" high. Refers to the field or area seen by the camera.

16-FIELD: Standard cel size of approximately 15 1/2" wide by 12 1/2" high, primarily used by Disney.

PAN: Short for "panoramic," it refers to a cel or set-up that is wider than standard, used for moving camera shots.

LAMINATED: A cel that has been encapsulated or sand-wiched in thermoset plastic. Courvoisier laminated many cels, as did the Disney Original Art Program.

DRAWING NOTATIONS: The animation drawing is the basis for the work that follows in the ink and paint and camera departments. Drawings often have instructions of various kinds noted on the art. A **Timer's Chart** is an animator's scale indicating the rate of movement for the sequence.

Call-outs indicate the colors to be used on the cel.

CATALOG DESCRIPTIONS: Anomalies in the condition of artwork are described as accurately as possible at the time of inclusion in the catalog or are visible in the catalog illustration. Changes due to normal aging are not described.

MEASUREMENTS: All measurements are given width preceding height. Character measurements are vertical, from the highest to the lowest points on the image, including props.

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